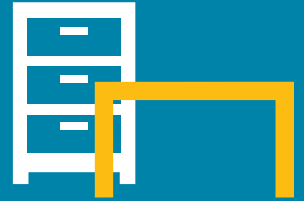# Create a MAKERSPACE in your school

Classroom makerspaces don't have to cost a bundle or be stocked with the latest gadgets. Follow these simple steps to give students a place to get hands-on and explore their creativity.
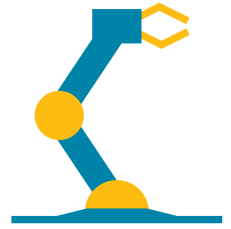
Step 1: Secure space.

Nothing fancy or too big. Even the corner of a classroom, a spot in a hallway, a closet or unused lab space will do. Claim it. Then reinvent it. Kids will come.

Step 2: Put stuff in it.

3D printers, Arduinos and robot kits are great if you have the budget, but start with what you have. Ask students to bring in supplies from home and get community donations to flesh it out.

Step 3: Invite kids to play.

Create a curriculum, give students a starting point or let them explore on their own. The beauty of the maker mindset is that it's short on rules and long on learning.

Step 4: Go digital.

Now that you're up and running, help students post their projects online, where they can share them with authentic audiences and apply them to real-world issues.